

## **Jampa Stuart**

When looking at these works attention shifts between the composition of shapes and the detail of paint application.

The colour is thick, heavy and vibrant producing scales that give a sculptural effect with light and shadow. The slow and controlled application of paint alludes to the ritualised and meditative mark making of Tibetan Monks.

## **Tom Mackie**

Mackie painted a stencil on this door over 5 years ago when it was the entry to an old abandoned warehouse on the foreshore of Oamaru. He found again recently in the town dump, after demolition of the building. During the five year period since his first encounter and reclamation at the dump there had been several additions to the image. Different layering processes of paint and paper had been built up over time, it has become a palimpsest for current state of urban development, with its own cycles of development, deconstruction and redevelopment.



## **Max Bellamy**

Each perched in a world of its own, this eclectic series of 1/72 scale microcosmic environments depict western society's relationship with and appetite for the screen. Focusing not just on the tangible interactions but delving deeper into the mental condition of the audience, posing the question of what makes us so drawn to the moving image.



## **Sally-Anne Shephard**

With an evident directness of creation these works explore the balance between control and intuition. Depicting anonymous figures, these paintings are intended not as portraits, but rather as a distillation of what it is to be human. Exploring ideas of human instinct and group behaviour – peer pressure, the safety of the group and fear of the outsider.





## **Steve Walsh**

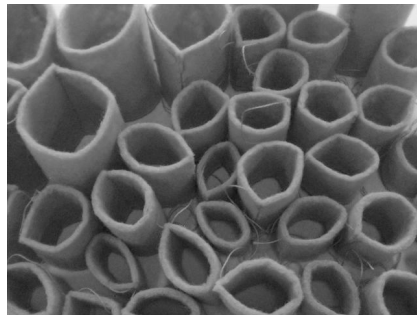
*Split-Screen 2009*

**Two Player Battle - Enemy Pixels.** This piece is a two piece pixelator. It was originally part of an 11 piece installation wall featured at SITE 08.

**Duck under the screen to fight an opponent on the pixelated Playstation.**

## **Natasha Nicolson**

**A concept for a piece of jewellery, based on underwater creatures, has grown and multiplied, spreading out into the space.**



## **Emily Cannan**

*Divergent Repetition* is an exploration of exorcising everything from the mind, through the camera and into physicality... forcing a variety of image concept to become a united series, projected in two very different ways... a random collection of prints and ordered grouping of books.

## **Reuben Moss**

**All that is left in this space is remnants from two performance pieces by Moss. One a video documentation of the installation of a plaque. The other a piece exploring the processes of bureaucracy and collective decision making, leaving behind notes, sketches and scripts from a performance where the dialog between four individuals focuses on their agendas for the use of public resources and space.**

